

# South Jersey Girls & Boys Soccer Leagues Fact Sheet

## All Divisions 2009-2010 Seasons - Updated August 2009

*F.I.F.A. Laws of the Game apply except as noted herein:*

- 1) **No Pass - No Play - No Exception.** Applies to coaches as well as players. You're ineligible.
  - a) If a carded coach is not available at any time prior to the completion of the game, the game will be abandoned and, depending on the circumstances, may be declared a forfeit by the Executive Board.
- 2) Coaches and teams on one side of the field. All other spectators shall be on the opposite sideline. Only a maximum of four (4) carded coaches and/or trainers per team are permitted on the player's sideline.
- 3) A minimum of seven players constitutes a valid 11v11 team, six players for an 8v8 team.
- 4) The coach of each team will present the **game fees**, coaches and player passes with completed game cards, which shall include the team/club name, the SJSJL/SJGSL team number, the players' name, pass numbers and uniform numbers to the Referee **prior to the start of the game**. The panel exchanged by team captains must also contain all **of** the information note above.
- 5) The opposing coach has the right to inspect the players' passes prior to the start of a game or when a late arriving player enters the game. The opposing coach may only challenge the legality of the player but the Referee shall allow him/her to play but withhold that pass and forward to the appropriate League Official.
- 6) Forfeit time will be fifteen (15) minutes after scheduled starting time of the game.
- 7) The home team is responsible for:
  - a) Correct lining of the field; including a spectator/team restraining line, preferably a different color than the touch line, which is drawn parallel to the touch line and 10 feet from it. Teams **and Coaches** are restricted to an area 30 yards from the halfway line (20 yds for 8v8 fields), on their own half of the field. The end of this area shall be clearly marked.
  - b) Properly inflated game ball.
  - c) Properly anchored goal posts and secured goal nets and corner flags.
  - d) Alternate jerseys (or pinnies) in the event of similar team colors/styles (in the opinion of the Referee).
- 8) Uniforms:
  - a) All team players must have matching jerseys that are uniquely numbered and tucked into shorts at all times, matching shorts and matching socks. The goalkeeper's jersey must be distinctly different in color from all field players on both teams and the Referees. Specifically designed goalie pants are allowed and billed hats may also be permitted at the Referee's discretion.
  - b) All players must wear age appropriate and adequately sized shin guards. Socks are to be pulled up to cover the shin guards when on the playing field.
  - c) Only SJGSL players (Girls) are permitted to wear sweat pants and they may be worn **over** their shorts.
  - d) **A Referee has the authority to require a player to remove any article (clothing, jewelry or equipment that is not part of the official uniform) that is deemed to be dangerous to that player or dangerous to any other player/person on the field.**
    - i) At the discretion of the Referee, a field player wearing a forearm, wrist or hand cast may be permitted to play after the Referee assures that it is covered with appropriate padding. Goalies may not wear hard casts (covered or not) of any sort.
  - e) Individual players may wear clothing under their uniform shorts (slightly exceeding hemline of shorts) and jerseys. Each type of exposed article of clothing must be of a similar and solid color for ALL team members when worn. All exposed articles of clothing must be hemmed.
  - f) Players may not wear hooded sweatshirts under or over their team jersey while on the playing field.
- 9) Game Commencement:
  - a) All scheduled games must start on time and be played even if a Referee is not present (except as noted in 8-C below).
  - b) If an Assigned Referee is not present, both coaches shall nominate a substitute Referee. If both coaches cannot mutually agree on one volunteer, the volunteer Referee will be decided by a coin toss. The volunteer Referee may not be compensated, wear any part of the USSF approved uniform including the USSF patch. All games played are official.
  - c) All games in Divisions 1 and 2 (Boys and Girls) and Boys Division 3 and 4 may be played if no Referee shows and both coaches agree to play the game. If both do not agree, a new game date shall be agreed upon within two weeks with the concurrence of the Game Commissioner and played prior to the end of the Playing Season. If a Referee arrives after the game starts, he/she shall take the field at the first dead ball opportunity. Small-sided matches (Division 5) must be played.
  - d) Should a Referee abandon a match prior to completion, the game is not official until reviewed and decided on by the appropriate league board. A Referee cannot declare a forfeit.
  - e) For games with only one Referee, the home team shall provide one linesman, visiting team the other. However, if two Referees appear for game, the home team will provide a neutral linesman. No "Two Man"/High School system of officiating is permitted.
  - f) Participants in a "defensive wall" during direct or indirect kicks taken by the opposing team may protect their chests (girls) / groin (boys) with their arms (held in a stationary position).
  - g) **BOYS – Mercy Rule All SJSJL Games - Under no circumstances should the goal differential in a SJSJL sanctioned game become 7 or more goals. In order to minimize such unsportsmanship like behavior, in games where the coach allows the goal differential to become 7 or more goals at some point during the first half of play, for example, 7-0, 8-1, 9-2, etc., the game will be allowed to continue to first allow the coaches an opportunity to remedy the situation. If the second half starts with the goal differential being 7 or more goals, or if at any time during the second half of play the goal differential reaches 7 or more goals, the referee will immediately signal the end of the game and leave the field. Whenever a game is terminated**

for a mercy rule violation, the referee(s) is to be paid the complete game fee and he/she must report the game as a mercy rule termination on his/her report to the League. A resumption of the game is NOT permitted.

10) **8v8 Division 5 - U 8, U 9 & U 10 only**

- a) The maximum number of players on the field at any one time shall be eight, one of which shall be the goalkeeper and the minimum goal size will be 7'x21' and Maximum goal size will be 8'x24'..

11) Game Requirements:

| Division    | Length of Halves    | Ball Size | Referee Fee for Multiple Games at site |               | Referee Fee for a Single Game at a site |               |
|-------------|---------------------|-----------|--|---------------|---|---------------|
|             |                     |           | Referee                                | Asst. Referee | Referee                                 | Asst. Referee |
| 1 (U17-U19) | 2 -45 minute halves | 5         | \$60                                   | \$36 each     | \$66                                    | \$42 each     |
| 2 (U-15-16) | 2 -40 minute halves | 5         | \$54                                   | \$34 each     | \$60                                    | \$40 each     |
| 3 (U13-U14) | 2 -35 minute halves | 5         | \$48                                   | \$26 each     | \$54                                    | \$32 each     |
| 4 (U11-U12) | 2-30 minute halves  | 4         | \$42                                   | \$22 each     | \$48                                    | \$28 each     |
| 5 (U8-U10)  | 2-30 minute halves  | 4         | \$32                                   |               | \$38                                    |               |

a) Notes:

- i) Due to fall playing season daylight availability, all Div.1 SJGSL games will consist of 2–40 minute halves and all SJSJL Div. 2 Boys games will consist of 2-35 minute halves.
- ii) If the Referee declares the field to be unplayable prior to the start of the game, he/she and the Assistant Referees, if any, will receive a full game, single match fee paid entirely by the host Team.
- iii) If, after the match is started, the Referee terminates the match for weather or other reasons, the Referee and Assistant Referees, if any, will be paid the full game fee, shared equally between teams.
- iv) In the case of a forfeit caused by a team or teams not having enough players, the Referee and the Assistant Referees, if any, will be paid the full game fee, split equally between teams.
- v) During a regularly scheduled, single game, the Home Team, in addition to its normal share of the Referee fees, will also be totally responsible for difference between the Multiple and Single Referee game fees noted above. If the single game is a make-up game, then both teams equally split the Single Game Fees.
- vi) Should the visiting team fail to appear, the Home Team shall pay both the Home and Visiting team game fees and make a report to the appropriate League Official. The Home team will be remunerated by the League for the extra fees paid.

12) Substitutions:

- a) Unlimited substitutions are permitted to enter at midfield:

- i) **Prior to a throw-in; For all games (U8-U19):** When a team (A) is awarded a throw-in in their favor, the opposing team (B) may also substitute at the same time should the opponent (team A) request a substitution AND players of both teams are positioned at mid-field ready to enter the field. If a team does not take advantage of a substitution opportunity in their favor, the opposing team may not substitute a player(s).

- ii) Prior to a goal kick by either team;
- iii) After a goal by either team; and,
- iv) At half time.
- v) Unlimited substitutions by either team on stoppage due to injury.

- b) Substitutions are also permitted as follows:

- i) If play is stopped for an injured player who is then attended to by a coach, the player must exit the field (except goalkeeper) and may be replaced by a substitute player.
- ii) Yellow carded player(s) must be substituted for immediately; if no sub is available, the player(s) must come off field and may return on the team's next permitted substitution; if team elects not to substitute or does not have adequate players to substitute, the player may return to the field in accordance with 12a above.
- iii) Upon the ejection of the goalkeeper, his/her team will play with one less player but a goalkeeper may be selected from among the available substitutes to replace one of the remaining field players.

- c) When a player is sent off the field by the Referee, for any red card offense (including a player's 2<sup>nd</sup> yellow card), the Referee shall allow no substitutions for the red carded player.

13) Post Game Requirements:

- a) All SJSJL and SJGSL coaches are to report scores and Referee evaluations on line via the appropriate web page:  
**Boys: [www.sjsl.org](http://www.sjsl.org) Girls: [www.sjgsl.org](http://www.sjgsl.org).**  
 Referees are directed to send completed game cards including a concise explanation as to the cause for disciplinary action and passes of players and/or coaches sent off the field, as well as the passes of any challenged players, to the designated League person within 24 hours of completion of the game.
- b) In the case of injury, where the player is unable to continue, the Referee will be so advised by the coaching staff and is required to note the incident and the type and location of the injury on the game card.

**14) COACHES ARE RESPONSIBLE FOR THEIR PARENTS AND SUPPORTERS.  
 COACHES MAY BE CARDED BY THE REFEREE AND/OR PENALIZED BY THE LEAGUE FOR NOT CONTROLLING THE SIDELINES**